

I'm human





I've completed my three runthroughs of Doki Doki Literature Club and I'm still trying to process what happened. In the first runthrough, I catered poems to Yuri and accidentally romanced Sayori, leading to her tragic demise. In the second playthrough, I tried to do things differently with Natsuki, but it didn't change the outcome. What if I had done things differently? What if I hadn't deleted Monika's file? Could I have saved Sayori in the first runthrough? Are there any other consequences of deleting character files outside of the Monika scene? I've noticed some interesting mechanics in the game, like the ability to write poems for all girls except Monika. The different outcomes and conversations that unfold depending on my choices are mind-boggling. And then there's the fact that Sayori commits suicide regardless of what I choose, which is incredibly sad. In Act 2, the visual glitches seem random every time, but in Act 3, things take a turn for the worse when I'm alone with Monika. If I don't delete her file, she starts repeating herself after an hour and a half, and if I do, she says hateful things before ultimately "saving" me by deleting the game. I'm left wondering about the implications of these events and what could have been done differently to change the outcome. If you wait for about 15 minutes after the ending has appeared on your screen, a small and sad message will appear, showing that saving before Sayori commits suicide results in a different ending where she thanks you instead of going through Monika. To access this alternate ending, you need to reinstall the game or delete your "first run" file. Any files brought back during gameplay will be deleted after exiting them again, and nothing will happen in-game if character files are deleted before starting the game, except for Monika. If you attempt to delete Sayori or other girls (except Monika) before the start of the game, the effect is similar to deleting Monika. Deleting any character file during gameplay results in no consequences, but they will be brought back after closing the files. The user wonders about the possibilities of different endings and how the game's choices affect them. They also explore ways to manipulate the game by writing poems for all girls except Monika and experimenting with different combinations of poem choices to achieve various outcomes. You'll experience different outcomes depending on your choices throughout the game. In Act 2, visual glitches are randomized each time you play. Yuri's fate is sealed after she confesses to you, regardless of your response. If you accept her confession, she'll kill herself, and you'll spend the weekend with her. In Act 3, interacting with Monika leads to unpredictable outcomes. Deleting her character results in her expressing hateful feelings towards you, only for her to say she still loves you later. Alternatively, if you delete your game data beforehand, you can obtain an alternative ending where Sayori is present. To achieve the best possible endings, players must carefully consider their actions and manage their game progress effectively.

Is there a way for sayori not to die. Will sayori always kill herself. Does sayori always die. Does sayori come back to life. Does sayori die no matter what. What happens after sayori dies.